



Prof. Dr. Mark Heitmann

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Master-Seminar

Driven by Data: Leveraging Artificial Intelligence in NOVA Business School's Racing Simulation

(Univ.-Prof. Dr. Mark Heitmann, summer semester 2026)

Goal

Students learn how to use AI tools and the Python programming for the purpose of advanced data analysis in a gamified context. Seminar participants will be able to extract valuable insights from large data, learn programming using Python, and the application of modern AI tools. They will also train teamwork, as well as presentation skills.

Contents

In this seminar students will form groups of 3 people to build racing teams in a simulated car racing championship. The simulation is developed by Pedro Gardete who teaches about data analytics and marketing at the renowned NOVA business school in Lisbon (ranked top 15 in business schools worldwide – [Financial Times](#)).

Each group receives a challenging data set at the beginning of the seminar. During the following 6 weeks you need to develop your data analysis skills to perfect the settings of your race car to win championship races. During this process you will learn to get into python programming as well as state-of-the-art artificial intelligence models during live feedback sessions and self-paced digital teaching material that will help you optimize your racing performance by doing advanced data analytics. Learnings of each team are presented during a final group presentation.

Find the fastest car configurations and win the Grand Prix races by learning state-of-the-art to program state-of-the-art AI tools using Python programming. Let the fastest team win!

Process

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| Contact person | Maximilian Witte Or supervisor of the seminar paper |
| Applicability | Compulsory seminar in the specialization "Marketing", free elective area or general business administration |
| Semester hours per week and credit points | 2 SWS, 6 credit points |
| Language | German |
| Participation requirements | <ul style="list-style-type: none"> - Participation in all live seminar dates is mandatory - Interest in teamwork (seminar done in groups of 3 people) - Interest in wanting to learn about Artificial Intelligence and programming in a self-paced environment (no prior experience in programming needed) |
| Examination performance | 50 % final presentation, 20 % programming code during seminar, 30 % racing performance (percentages might be adjusted slightly to ensure fair seminar) (all examinations must be passed) |
| Seminar paper | Group work (usually 3 persons, approx. 10 pages per person). Please follow the chair's instructions for scientific work, as they also apply to final theses. |
| Seminar presentation | Group presentation (usually 3 people, approx. 10 minutes per person, grading for presentation individually) |
| Dates | Kickoff: 10.04.2026, 16:00-18:00 Feedback session 1: 08.05.2026, 16:00 – 19:00 Feedback session 2: 22.05.2026, 16:00 – 19:00 Block seminar (1): 19.06.2026, 16:00 – 20:00 |

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| | Block seminar (2): 20.06.2026, 09:00 – 18:00 Block seminar (2): 21.06.2025, 09:00 – 18:00 |
| Registration | via STiNE |