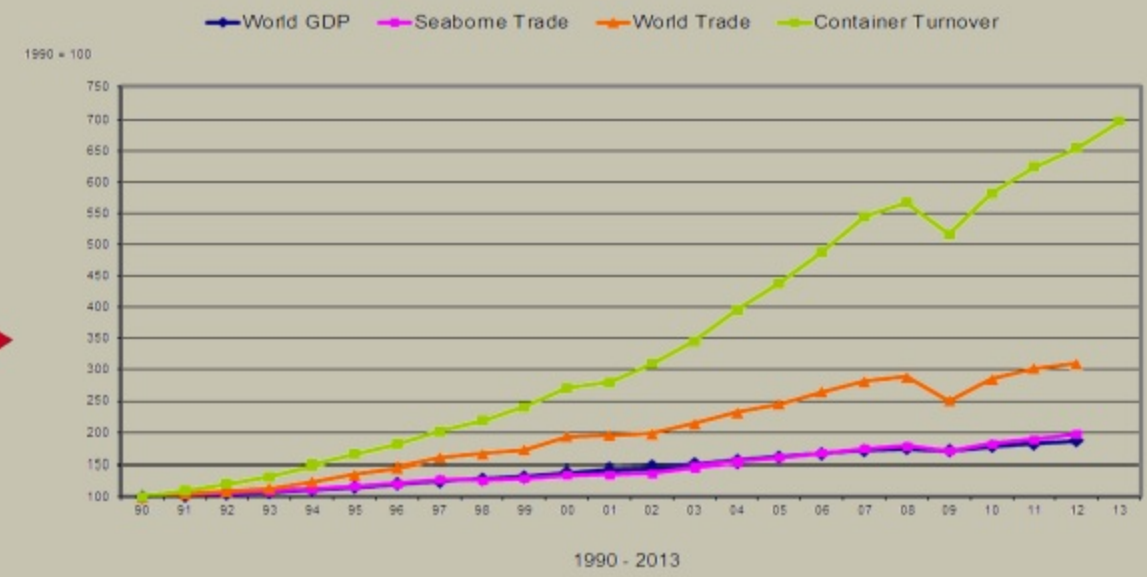


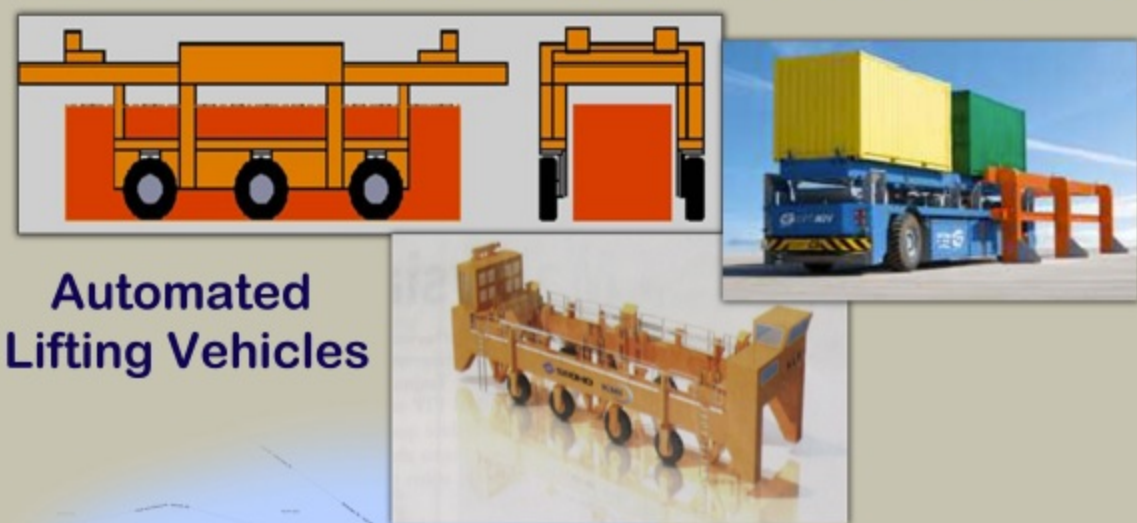
# Inter-Terminal Transportation

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**Worldwide containerization trends show a high growth in container turnover. Resulting from this INCREASE all port authorities, but especially the ones of the world's leading ports face the challenge of transporting more and more containers from one ship to another or from ships to hinterland transportation systems. For instance this challenge is addressed at the ports of...**



Exemplary means of transportation used in all three ports:



...Hamburg...

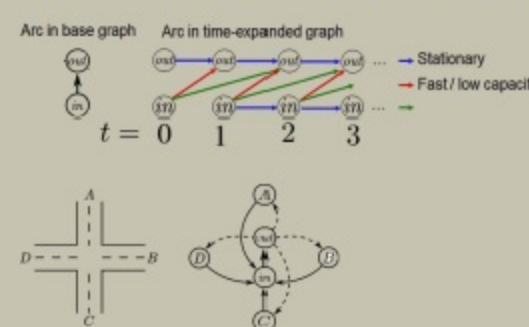
...Shanghai...

...and Rotterdam.

We developed a Mathematical Model of Inter-Terminal Transportation

1. The first mathematical model of ITT, optimization based or otherwise.
2. A modified solution mechanism for solving ITT problems in which we solve the container flow problem without vehicle constraints first and use it in guiding the solution to the full problem.
3. Congestion modeling with vehicles servicing a multi-commodity flow.

## Intersections and Congestion Modeling



## Mathematical Programming Formulation

Variables:

- $x_{ij} \in \mathbb{Z}^{non}$  - Number of vehicles on arc (i,j)
- $\theta_{ij} \in \mathbb{Z}^{non}$  - Amount of demand theta on arc (i,j)
- $z_{ij} \in \{0,1\}$  - Fan arc (i,j) is being used?

Important constants:

- $V^T$  - Nodes in time expanded graph
- $A^T$  - Arcs in time expanded graph
- $H$  - Number of vehicle types
- $\Theta$  - Number of demands

$$\min \sum_{i \in V} \sum_{j \in V} \sum_{t \in T} \sum_{h \in H} \theta_{ij}^h P_h(t) x_{ij}^h$$

(Minimize late delivery penalty)

$$\sum_{i \in V} \sum_{j \in V} \sum_{t \in T} \sum_{h \in H} x_{ij}^h \leq C_{ij}^h$$

(Vehicle flow)

$$\sum_{i \in V} \sum_{j \in V} \sum_{t \in T} \sum_{h \in H} x_{ij}^h \leq C_{ij}^h$$

(Maximum container load/unload moves at terminal)

$$\sum_{i \in V} \sum_{j \in V} \sum_{t \in T} \sum_{h \in H} x_{ij}^h \leq C_{ij}^h$$

(Only use 1 congestion arc)

$$\sum_{i \in V} \sum_{j \in V} \sum_{t \in T} \sum_{h \in H} x_{ij}^h \leq C_{ij}^h$$

(Long-term node moves)

## Conclusion

Preliminary study  
Slow speed of ALV hurts performance with few vehicles  
Fast load time of ALV outperforms MTS with many vehicles  
High capacity of MTS gives stable performance almost regardless of number of vehicles  
In our model, if solutions are feasible there rarely any delays experienced

## Comparison to Terms of Reference Document

### What we model:

- AGV/ALV/MTS for ITT
- Barges for ITT
- Vehicle interactions with any type of terminal (rail, sea, barge)
- Vehicle/Terminal interface through number of moves restrictions
- Congestion interactions between ITT vehicles
- With the capability to model outside interactions, too

### What we do not currently model, but the model supports:

- Crossings with external road/rail
- 3 TEU trucks (our MTS currently has 5 containers)
- Dedicated lanes
- ITT/Terminal interfacing details
- What our model does not support yet, but we can add:
- Combinations of manned and unmanned vehicles
- What our model can't support/analyze:
- Preventing "monopolists" from dominating the system / game theoretical analysis

## Future Work and Vehicle Alternatives (Not yet considered)

We can model new infrastructure (tunnels, bridges, monorail)  
Our model could be used as input to a discrete event simulation model  
We can consider costs in the objective  
Vehicle count optimization  
Balancing vehicle cost and delay is possible

